Learning to Learn in this New Age

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ill Learning to Learn

Human learning vs. Machine learning

Max-Neef's fundamental human needs -

- subsistence
- protection
- affection
- understanding
 - participation recreation
 - creation
 - identity
 - freedom,

Innate need to learn





All domains - 10,000 hrs

Depth first search

Kind vs. wicked domains

Breadth first search

#1 NEW YORK TIMES BESTSELLER

RANGE

WHY GENERALISTS TRIUMPH IN A SPECIALIZED WORLD



"I loved RANGE." -Malcolm Gladwell

DAVID EPSTEIN

AUTHOR OF THE SPORTS GENE



"Waitzkin brings laser clarity and penetrating insights into the delicate mind, body, spirit interactions fundamental to extraordinary achievement in most any area of life." —Jim Loehr, Chairman and CEO, The Human Performance Institute, and coauthor, *The Power of Full Engagement*

AN INNER JOURNEY TO OPTIMAL PERFORMANCE THE ART OF LEARNING

WAITZKIN

OSH

- Chess grandmaster, Tai Chi Chuan champion, Brazilian Jiu Jitsu black belt
- Making Small Circles Expand outward from the fundamentals
- Slowing Down Time Master the details til time slows down when you have to react
- Numbers to Leave Numbers skill level as levels in a pyramid, to break the rules, you must first learn the rules
- Carving Neural Pathways identifying patterns in chunks of information for efficient retrieval and understanding







HOW TO EXCEL AT MATH AND SCIENCE

(Even If you Flunked Algebra)

BARBARA OAKLEY, Ph.D.

- Linguist turned engineering PHD turned neuroscience researcher
- Math & science can be mastered by anyone
- Chunking again Building up from conceptual chunks
- Alternating between diffused and focused modes

 counter-productive sometimes to always be in
 one mode
- Illusions of Confidence seeing the answer vs. working it out yourself

NEW YORK TIMES BESTSELLER





- Documents the fascinating journey of a journalist who dived into the competitive world of memory championships and became US champion & record breaker within a year
- Purposeful practice
- Anything can be learned with enough repetition (chunking)
- Anything can be learned more quickly with actual practice
- Exploit our ability to remember novel & visual things
- Memory palaces, method of loci, designing
 - encoding systems



 Harvard professor and director of Project Zero, known for work on multiple intelligences

• 7 Principles of Teaching

- Play the whole game top down, don't get 'elementitis'
- 2. Make the game worth playing intrinsic motivation
- 3. Work on hard parts
- 4. Play outside comfort zone
- Play the hidden game get into the underlying 'why'
- 6. Learn from the team peers
- 7. Learn to learn



• 1 writer + 2 cognitive scientists

• Learning -

- o requires memory
- o is better when effortful
- o is lifelong

• Practice should -

- o be deliberate
- be spaced out
- o vary and interleaved
- o involve retrieval from memory

• Effective learning entails -

- Having a foundation of knowledge
- Knowing the context
- Building mental models and using mental cues

Personal takeaways for learning technical stuff



Anything can be learnt

Get comfortable with non-linear learning

Fox

Hummingbird



/ Linear 1 Clever VAnalyzing ~ A little self - satisfied

Our verbal mind.

Spatial ~ Spontaneous Synthesizing
 A little flighty + forget ful

Our visual mind.





https://blogs.articulate.com/rapid-elearning/essential-guide-visual-thinking-e-learning/

Get comfortable with messiness



"Freezing Python's Dependency Hell in 2018" by Montana Low https://link.medium.com/T9EnHtQXB1

But start from first principles



- Then, how?

First, why?

Going beyond the generalist & specialist divide?

A continuum?



We already know many things that we need

Nothing we learn is wasted transfer learning

Traditional versus Transfer learning











Practice in a deliberate manner

